



2012 Sereno Showcase Rules U7-U14 Boys and Girls



Registration and Credentials

REGISTRATION: Teams must register at the Mandatory Registration. Mandatory Registration is Friday evening during the first night of play. Teams will be notified of the time and location of the Mandatory Registration. There will be an optional registration day offered as well—TBD. Failure to register will result in automatic disqualification without a refund of tournament entry fee. Teams scheduled to play Friday evening games will have Mandatory Registration at the field complex they are playing.

CREDENTIALS: Teams must provide the required credentials at the Mandatory Registration. All teams must provide laminated USYSA Player ID Cards with photographs, and signed Medical Release Forms. Teams from outside Region IV must also provide approved Travel Papers, which must include a roster listing all players authorized to travel. US Club Soccer teams do not require travel papers but must provide a US Club Soccer tournament roster, laminated US Club Soccer player passes and US Club Soccer Medical Release Forms. Teams can not mix USYSA and US Club Soccer passes. All teams must submit 2 copies of the completed official tournament roster.

ROSTERS: U7 and U8 teams may register a maximum of twelve (12) players, U9, U10 and U11 teams may register a maximum of fourteen (14) players, U12 – U14 teams may register a maximum of eighteen (18) players. A U9, U10 and U11 teams may use up to six (6) guest players while U12 – U14 teams may use up to eight (8) guest players. Any team playing with guest players is still limited to the 14 or 18 player maximum. Proper Player Loan Forms will be required at Registration along with other required credentials, if required by the team’s State Association. Players can only play for one (1) tournament team.

U11 teams playing in the 11v11 bracket may have a maximum of eighteen (18) players and may use up to 8 guest players.

JERSEY NUMBERS: The shirt number of each player must be the same as the player’s shirt number on the daily match report or roster. If the numbers are not the same the referee shall not allow the player to take part in the match until the numbers are the same. Any team found switching player jersey numbers during the game without notifying and getting referee approval shall automatically forfeit the match.

Rules of Play

REFEREES: All matches will use Federation Certified Referees.

FIFA LAWS of the Game will apply as modified by USYSA and AYSA as described herein.

Duration of Games **by Halves** and Ball Size is as follows:

<u>Division</u>	<u>Length of Halves</u>	<u>Ball Size</u>
U7	25 Minutes	3
U8	25 Minutes	3
U9	25 Minutes	4
U10	25 Minutes	4
U11	30 Minutes	4
U12	35 Minutes	4
U13	35 Minutes	5
U14	35 Minutes	5

*Bracket games and consolation games will end in a tie. If a playoff game is tied at the end of regulation time, FIFA Penalty Kicks will determine the winner. Penalty Kicks will be taken immediately following the game.

HALFTIME: Halftime will be exactly five minutes.

PRE-GAME CHECK IN: Teams must check in game ready with the field marshal 30 minutes prior to the start of each scheduled game. At this time the player equipment will be checked and player passes and official tournament roster will be turned in. Failure of a team to report to the field marshal prior to kickoff will result in a forfeit of the game.

SUBSTITUTIONS: Free substitution will be allowed in all age groups. However, teams may substitute only with the referee's permission and only at the following times:

- Prior to a throw-in by the team in possession;
- Prior to a goal kick, by either team;
- After a goal, by either team;
- After an injury on either team when the referee stops play
- At halftime;
- On a caution, only the cautioned player may be substituted at that time.

PLAYER'S EQUIPMENT: It will be at the Referee's discretion to determine the safety and suitability of player equipment including the wearing of an orthopedic cast or hard brace. Shin guards are mandatory for all players. No jewelry or hair pins.

COACHING: All Coaches have total responsibility for the conduct of their players, substitutes, and spectators at all times. Coaching from the sidelines, giving direction to one's own team on points of strategy and position, is permitted, provided:

1. No mechanical devices are used;
2. The tone of the voice is instructive and not derogatory;
3. Each coach or substitute remains within (10) yards on either side of the halfway line;
4. No coach, substitute, or spectator makes derogatory remarks or gestures to the referees, other coaches, players, substitutes, or spectators;
5. No coach, substitute, or spectator uses profanity or incites, in any manner, disruptive behavior

CAUTIONS AND EJECTIONS: A Player or coach receiving two cautions (yellow cards) in a single game is considered to have been given an ejection (red card) for the purposes of awarding points for the Tournament competition. A player who has been ejected (sent off) will not be replaced. A player or coach who has been ejected will not return for that game and will not be allowed to participate in the next scheduled game. **A player or coach who is ejected for violent conduct or serious foul play will not be allowed to participate in the next three scheduled games.** Any player or coach who assaults a referee will be expelled from the Tournament. For the purpose of this Tournament a Coach can be carded.

Red cards will be reported by the field marshal to the tournament D&R Committee and the number of game suspensions will be recorded. The D&R Committee will follow the Red Card Policy set forth by AYSA.

For U.S. Teams, each State Association will be notified of any disciplinary action taken or required to be taken. For Foreign Teams, The Federation will transmit the disciplinary action taken or required to be taken to that team's provincial or national association.

THE TOURNAMENT DIRECTOR AND FIELD MARSHALL DO NOT HAVE ANY AUTHORITY OVER ANY DECISION MAKING NORMALLY DONE BY THE REFEREE DURING THE COURSE OF A GAME AND CANNOT OVERTURN ANY REFEREE DECISION.

SUSPENDED AND TERMINATED GAMES: If in the opinion of game officials a game must be suspended (for any reason), the game may be resumed, but is subject to being ended not less than (5) minutes prior to the start of the next scheduled game. If in the opinion of the game officials, a game must be terminated for misconduct of players, coaches, or spectators, the offending team could be suspended from further play and forfeits that game and all remaining games. All previous points earned remain as played. Additionally, the home league and State Association will be contacted as appropriate.

INJURY: Delays of the game due to injury will result in appropriate time being added to the full game time, based on the judgment of the referee. However, all preliminary games will be terminated not less than (5) minutes prior to the scheduled start of the next game.

DETERMINING WINNERS: Teams will be awarded points on the following basis:

- Three (3) Points for each Win
- One (1) Point for each Tie
- Zero (0) Points for each Loss

In the event of a tie in points at the end of bracket play, the winner for the advancement to Semi-Final or Final will be determined as follows:

1. The winner in head to head competition
2. Goal differential (maximum 4)
3. Most goals for (maximum 4)
4. Fewest goals against
5. If a tie still exists after steps 1 through 4, FIFA Kicks from the Penalty Mark will be taken fifteen (20) minutes prior to the scheduled start of the Semi or Final Game.

In the event of a **three-way tie at the end of bracket play**, the winner for advancement to Final will be determined as above without consideration for comparison of head to head competition to eliminate one team. If the teams are still tied and FIFA Kicks have to be taken there will be a draw by the Tournament Committee. The first team drawn will receive the bye; the next team drawn will be the home team against the remaining team in the first contest of penalty kicks. The winner of the first contest will then compete against the bye team in penalty kicks to determine the group winner. The bye team will be the home team.

HOME TEAM: The home team will be the team, which appears first on the game schedule. The Home team will supply the game ball, unless supplied by the Tournament. The game ball will be subject to Referee approval. The Home team will be required to switch to alternate jerseys to accommodate a color conflict as declared by the referee. If the Home team cannot supply alternate jerseys, the Home team will forfeit the game. The Home and Away teams will sit on the west side of the fields. All spectators will sit on the east side of the field.

FORFEITS AND BYES: All teams who forfeit will have the game(s) scored a 0-1 loss. The winner will be awarded three tournament points (for the win). Teams failing to report ready to play within five minutes of the scheduled kick off time will forfeit. Home Teams unable to supply alternate jerseys, or teams failing to check in at Mandatory Registration or for taking actions which cause a game to be terminated, will forfeit. Byes will be scored and tournament points awarded the same as a forfeit. Teams must have a minimum of 7 players to begin a game.

PROTESTS/APPEALS: NO PROTESTS OR APPEALS WILL BE ALLOWED.

DISPUTES: All disputes will be settled by the Tournament Director or designee and the decision will be final.

AWARDS: Individual awards will be presented to the first place teams and second place teams of each division.

REFUNDS: No refunds will be granted to any team accepted to participate in the Sereno Showcase.

TOURNAMENT PLAY

Each team is guaranteed a minimum of 3 games, with a maximum of 2 games per day.

Five Team Division will consist of one five (5) team bracket. Each team will play the others within its bracket for a total of four (4) games. The team with the most points will win the Championship. **OR**
Each team will play 3 games and the top 2 teams with the most points will play each other in the Championship.

Six Team Division will consist of two (2) brackets of three (3) teams. Each team will play each of the teams in their bracket for a total of two (2) preliminary games. The top two winners of each bracket will play for the semi-final, with the winners playing the Championship. The 3rd place teams in each bracket will play each other.

Eight Team Division will consist of two (2) brackets of four (4) teams. Each team will play the others within its bracket for a total of three (3) preliminary games. The winner of each bracket will play for the Championship.

Twelve Team Division will consist of four (4) brackets of three (3) teams. Each team will play the others within its bracket for a total of two (2) preliminary teams. The bracket winners will advance to the semi finals, the winners of the semi-finals will then play in the championship. The 2nd and 3rd place teams in each group will play consolation games.

GENERAL INFORMATION

HEADQUARTERS: Tournament Headquarters will be located at the Westside Sports Complex. Standings will be displayed and awards presented at each of the tournament sites as needed.

FIELD SET UP AND CONDITIONS: The Parks and Recreation departments from the city of Phoenix and Reach 11 have been most generous to host our tournament. It is the responsibility of each team to treat these facilities with care. The tournament expects that each team clean their sidelines and or pre-game gathering areas of all debris and trash, including tape, immediately after each game. Each field will have numerous trash receptacles, please use them. Your cooperation in this area will ensure that we are able to use these facilities for future tournaments.

INCLEMENT WEATHER CONTINGENCY PLAN

In the event of inclement weather, the Tournament Director reserves the right to modify all tournament rules to fairly and safely complete the tournament. The health and safety of players is our first priority. The Tournament has an obligation to protect the fields and facilities that are being used for tournament play. All decisions will be based on field conditions with input from the Parks and Recreation departments of the City of Phoenix and Reach 11. Field locations may be changed. It is the responsibility of the coaches to be available for any contingencies. Field Marshall's at all locations will be informed of any changes and will provide instructions to all teams. Coaches are asked to be patient and remain flexible if this unfortunate situation arises.

As a result of inclement weather, and at the direction of the Tournament Director, one of the schedules will be implemented.

1. All games are to continue as scheduled.
2. Eliminate pre-game warm-up on the field, game times to continue as scheduled
3. Eliminate pre-game warm-up on the field and shorten all games. The Tournament Committee will determine the game length.
4. Shots from the Penalty Mark will replace games.

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SPORTSMANSHIP ZERO TOLERANCE POLICY

**All Spectators, Coaches and Players MUST Show Respect for Each Other and the Authority of the Referees.
Help us Set a Great Example for Our Youth.**

- Please cheer enthusiastically for your team.
- Please acknowledge the good play of both teams.
- Please do not “help” players or coaches or criticize referees.
- Let the Players Make Their Own Decisions on the Field.

THANK YOU!!